

ADVANCEMENT MODIFICATION



WOLF

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COLLECTIONS AND HOBBIES

Wolf Elective Adventure
Collections and Hobbies Complete the following Requirements.

REQUIREMENT 1. Begin a collection of 10 items that all have something in common. Label the items and title your collection.

REQUIREMENT 2. Share your collection at a den meeting.

REQUIREMENT 3. Complete one of the following and tell your den what you learned:

- 3A. Visit a show or museum that displays different collections or models.
- 3B. Watch a webcast or other media presentation about collecting or model building.

REQUIREMENT 4. Complete one of the following:

- 4A. Create an autograph book, and get 10 autographs. Start with members of your den.
- 4B. With your parent's or guardian's permission, pick a famous living person, and write him or her a letter. In your letter, ask the person to send you an autographed photo.

CUBS WHO CARE

Wolf Elective Adventure
Cubs Who Care Complete at least four of the following Requirements.

REQUIREMENT 1. With other members of your den, try using a wheelchair or crutches, and reflect on the process.

REQUIREMENT 2. Learn about a sport that has been adapted so that people in wheelchairs or with some other physical disability can play, and tell your den about it.

REQUIREMENT 3. Learn about "invisible" disabilities. Take part in an activity that develops an understanding of invisible disabilities.

REQUIREMENT 4. With your den, try doing three of the following things while wearing gloves or mittens:

- 4A. Tying your shoes
- 4B. Using a fork to pick up food
- 4C. Playing a card game
- 4D. Playing a video game
- 4E. Playing checkers or another board game
- 4F. Blowing bubbles

REQUIREMENT 5. Paint a picture two different ways: Paint it once the way you usually would paint it and then again by using a blindfold. Discuss with your den the ways the process was different.

REQUIREMENT 6. Use American Sign Language to communicate either a simple sentence or at least four points of the Scout Law.

REQUIREMENT 7. Learn about someone famous who has or had a disability, and share that person's story with your den or family.

REQUIREMENT 8. Attend an event where people with disabilities are participants or where accommodations for people with disabilities are made a part of the event.

DIGGING IN THE PAST

Wolf Elective Adventure
Digging in the Past Complete the following Requirements.

REQUIREMENT 1. Play a game that demonstrates your knowledge of dinosaurs, such as a dinosaur match game.

REQUIREMENT 2. Create an imaginary dinosaur. Share with your den its name, what it eats, and where it lives.

REQUIREMENT 3. Complete one of the following:

- 3A. Make a fossil cast.
- 3B. Make a dinosaur dig. Be a paleontologist, and dig through a dinosaur dig made by another member of your den. Show and explain the ways a paleontologist works carefully during a dig.

REQUIREMENT 4. Make edible fossil layers. Explain how this snack is a good model for the formation of fossils.

GERMS ALIVE!

Wolf Elective Adventure
Germs Alive. Complete at least five of the following Requirements

REQUIREMENT 1. Wash your hands while singing the "germ song."

REQUIREMENT 2. Play Germ Magnet with your den or your family. Wash your hands afterward.

REQUIREMENT 3. Conduct the sneeze demonstration.

REQUIREMENT 4. Conduct the mucus demonstration with your den or family.

REQUIREMENT 5. Grow a mold culture. At a den or pack meeting, show what formed.

REQUIREMENT 6. Make a clean room chart, and do your chores for at least one week

GROW SOMETHING

Wolf Elective Adventure
Grow Something Complete the following Requirements

REQUIREMENT 1. Select a seed, and plant it in a small container. Care for it for 30 days. Take a picture or make a drawing of your plant once each week to share with your den or family.

REQUIREMENT 2. Find out the growing zone for your area, and share the types of plants that will grow best in your zone.

REQUIREMENT 3. Visit or research a botanical or community garden in your area, and learn about two of the plants that grow there. Share what you have learned with your den or family.

REQUIREMENT 4. Complete one of the following:

- 4A. Make a terrarium.
- 4B. Using a seed tray, grow a garden inside your home. Keep a journal of its progress for 30 days. Share the results with your den or family.
- 4C. Grow a sweet potato plant in water. Keep a journal of its growth for two weeks. Share the information with your den or family.

HOMETOWN HEROES

Wolf Elective Adventure
Hometown Heroes Complete the following Requirements

REQUIREMENT 1. Talk with your family or den about what it means to you to be a hero. Share the name of someone you believe is a hero. Explain what it is that makes that person a hero.

REQUIREMENT 2. Visit a community agency where you will find many heroes. While there, find out what they do. Share what you learned with your den.

REQUIREMENT 3. With the help of a family member, interview one of your heroes, and share what you learn with your den. Tell why you think this person is a hero.

REQUIREMENT 4. Complete one of the following:

- 4A. As a den or family, honor a serviceman or servicewoman by sending a care package along with a note thanking them for their service.
- 4B. With your family or den, find out about animals that are trained to help others in your community.
- 4C. Participate in or create an event that celebrates your hometown hero(es).

MOTOR AWAY

Wolf Elective Adventure
Motor Away Complete the following Requirements

REQUIREMENT 1. Do each of the following:

- 1A. Create and fly three different types of paper airplanes. Before launching them, record which one you believe will travel the farthest and what property of the plane leads you to make that prediction.
- 1B. Make a paper airplane catapult. Before launching a plane, record how far you believe it will travel and explain what information you used to make this prediction. After you make your prediction, launch the plane and measure how far it flies.

REQUIREMENT 2. Make two different model boats and sail them. Choose different shapes for your boats.

REQUIREMENT 3. Create a model car that moves under its own power.

PAWS OF SKILL

Wolf Elective Adventure
Paws of Skill Complete at least Requirements 1-4. Requirements 5-7 are optional.

REQUIREMENT 1. Talk with your family or den about what it means to be physically fit. Share ideas of what you can do to stay in shape.

REQUIREMENT 2. With your family or den, talk about why it is important to stretch before and after exercising. Demonstrate proper warm-up movements and stretches before and after each activity you do that involves action.

REQUIREMENT 3. Select at least two physical fitness skills and practice them daily for two weeks. See if you can improve during that time.

REQUIREMENT 4. With your family or your den, talk about what it means to be a member of a team. Working together, make a list of team sports, and talk about how the team works together to be successful. Choose one and play for 30 minutes.

REQUIREMENT 5. With your den, develop an obstacle course that involves five different movements. Run the course two times and see if your time improves.

REQUIREMENT 6. With your den, talk about sportsmanship and what it means to be a good sport while playing a game or a sport. Share with your den how you were a good sport or demonstrated good sportsmanship in requirement 4.

REQUIREMENT 7. Visit a sporting event with your family or your den. Look for ways the team works together. Share your visit with your den.

SPIRIT OF THE WATER

Wolf Elective Adventure
Spirit of Water Complete the following Requirements

REQUIREMENT 1. Discuss how the water in your community can become polluted.

REQUIREMENT 2. Explain one way that you can help conserve water in your home.

REQUIREMENT 3. Explain to your den leader why swimming is good exercise.

REQUIREMENT 4. Explain the safety rules that you need to follow before participating in swimming or boating.

REQUIREMENT 5. Visit a local pool or public swimming area with your family or Wolf den. With qualified supervision, jump into water that is at least chest-high, and swim 25 feet or more.